Context

"The University where you are working will host a virtual conference entitled "Distance learning is here to stay: lessons learned in HE". The aim is to exchange good practice ideas for online learning which remains in the post-pandemic era. Practitioners from the academic and scientific community of the area such as instructors, teaching staff, learning designers, will attend the 1-day virtual event. You are asked to work with colleagues of yours, in groups, and prepare an eLearning activity that will be presented as a best practice example, for knowledge sharing and open discussion."

Instructions

Sub-task 1: Design the learning activity

- briefly explain the design/preparation process you will follow before developing the activity
- write a short description of what this activity is about and what the participants are asked to do
- justify why you have chosen the specific tech tool(s).

Answer	

Sub-task 2: Develop/Create the eLearning activity with the chosen tool

You will present the final result (activity created) explaining:

- the way you have worked to design the activity
- the reason(s) you have chosen the specific tools
- what this activity is about and what the end-user (students) are asked to do

Insert description, link, and/or screenshot of final result here: